

**LAC LA BICHE COUNTY**  
**REGULAR COUNCIL MEETING**

**DATE:** January 9, 2018  
**TIME:** 10:00 a.m.  
**PLACE:** Council Chambers  
McArthur Place

**AGENDA**

1. CALL TO ORDER
  2. ADOPTION OF AGENDA
  3. ADOPTION OF MINUTES
    - 3.1 December 12, 2017 Regular Council Meeting
    - 3.1 December 18, 2017 Strategic Priorities Strategic Session
    - 3.2 December 19, 2017 Regular Council Meeting
  4. UNFINISHED BUSINESS
  5. URGENT MATTERS
    - 5.1 Letter of Support to the Lac La Biche Pow Wow & Fish Derby Association for their Community Initiative Program (CIP) Grant Application (Request for Decision).  
*(addition to the agenda)*
  6. DELEGATIONS
    - 6.1 10:30 a.m. Ian Ferguson - Lac La Biche County Assessor – Council Orientation;
      - 6.1.1 Disposition of Delegation Business.
    - 6.2 11:30 a.m. Portage College 50<sup>th</sup> Sponsorship Presentation;
      - 6.2.1 Disposition of Delegation Business.
- PUBLIC HEARINGS**
- 6.3 *There are no public hearings scheduled.*

## PUBLIC INPUT SESSION

6.4 12:15 p.m. Public Input Session;

6.4.1 Disposition of Public Input Session.

## 7. IN CAMERA SESSION

7.1 Reserve Bids 2017 Tax Recovery Properties (s. 25 FOIP) (Request for Decision);

7.2 Doubtful Tax Receivable Write-off (s. 17(1) FOIP) (Request for Decision);

7.3 Old Trail Land Matter (s. 25 FOIP) (Discussion);

7.4 Meeting with Municipal Affairs January 11, 2018 (s. 24 1A FOIP) (Request for Decision);

7.5 Gravel Acquisition (s. 25 FOIP) (Discussion).  
(*addition to the agenda*)

## 8. NEW BUSINESS

8.1 Bylaw 18-001 Municipal Borrowing Bylaw for a Line of Credit (Request for Decision);

8.2 Efficiencies of Grader Maintenance Beats & Grader shop/storage in Elinor Lake/Craigend (Briefing);

8.3 AAMDC Member Visit (Request for Decision);

8.4 Follow Up Action List Review (Briefing);

8.5 Public Consultation on Trail Development (Discussion);

8.6 Reserve Lands and Boat Launches (Discussion);  
(*addition to the agenda*)

8.7 Waste Energy Project (Discussion).  
(*addition to the agenda*)

## 9. ADJOURNMENT